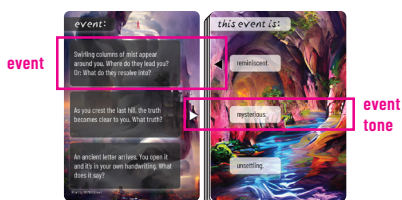




events

If there are ever 2 adjacent cards with the same suit in your encounter, an event is triggered.

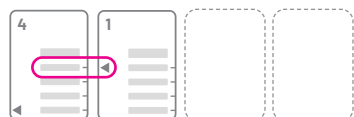
Draw the top event card and place it beside the event deck. The black arrow indicates the event and the white arrow indicates the tone of the event.



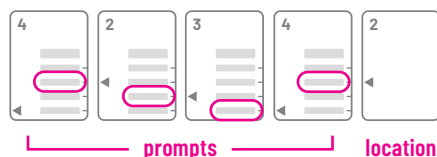
When you are finished journaling about the event, slide the card under the event deck without flipping it. Do not shuffle this deck until you've gone through all the cards.

10

Draw another card from the deck and place it next to the previous card. The arrow on the card points at the prompt variant you will use on the first card.



Repeat this process until you have prompt cards equal to the number on the first card. Draw 1 last card, flip it to the location side, and place it next to the last card.



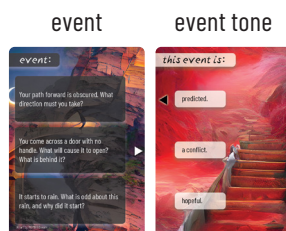
8

the cards

Prompt cards:



Event cards:



3

I am...

A

22. rejoining someone from my past
23. from far away
24. on a long journey
32. transcending human emotion
33. building a home
34. grieving a loved one
42. returning from battle
43. older
44. achieving a goal

... and am...

B

22. frustrated with myself
23. heartbroken
24. jaded but coming around
32. going against the grain
33. highly motivated
34. relieved
42. lost
43. optimistic
44. righting a wrong

5

1

in dreams

A slightly surreal storytelling game for one.

By Jamie Thul and Mike Berg — v1.1

All art by WOMBO Dream, with permission. wombo.art

You will need a journal and something to write with to play In Dreams.

Begin by generating a character with a goal, then draw encounters from the deck. Allow the images and prompts to guide your imagination through the landscapes of your mind. As you take this journey, write about your experience within the dream.

Creative writing is more important than following strict rules; explore the artwork for ideas, and allow yourself to sink into whatever dreamworld inspires you.

2

character generator

Start by generating a character — this informs how you approach each encounter, and is generated by randomly selecting an entry in each of the four tables on the following pages.

Refer to column A on the following page. Draw 2 cards and lay them beside each other. This 2-digit number is the selection for column A.

Continue drawing 2 cards for each column, noting the result in your journal, like so:

I am **A** and am **B**, and before this dream ends, I must **C** **D**.

If your dream is not about yourself, give your character a name.

4

... and before the dream ends, I must ...

C	D
22. discover	22. a foe
23. summon	23. a mystery
24. restore	24. the path
32. fulfill	32. another dreamer
33. release	33. something lost
34. remember	34. a friend
42. seek	42. a prophecy
43. confront	43. magic
44. deliver	44. a higher being

After generating your character, gather all the cards, shuffle the prompt deck, and generate your first encounter.

6

the journal

When journaling, use as many or as few details on the cards as you wish; whether in the text or images. An image might give you a vague impression of something, or there might be a detail that calls something specific to mind. Go with whatever comes to you, while framing it within the context of your character and their goal.

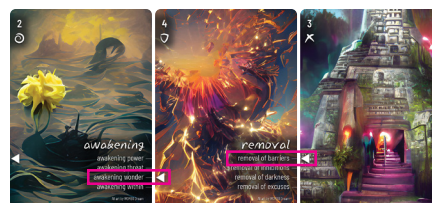
You may complete your character's goal in one encounter. If you don't, set aside the cards in the row, draw a new encounter, and continue the story with the same character until their goal is resolved.

Thanks for playing!
We hope you enjoy the journey.

- Jamie and Mike

11

example



This encounter reads as:

Awakening wonder, removal of barriers... in a jungle pyramid.

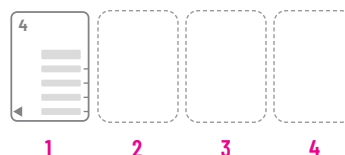
Use the prompts to journal about an encounter that takes place in the location shown by the rightmost card. Keep your character and their goal in mind, to guide how they might react to this encounter.

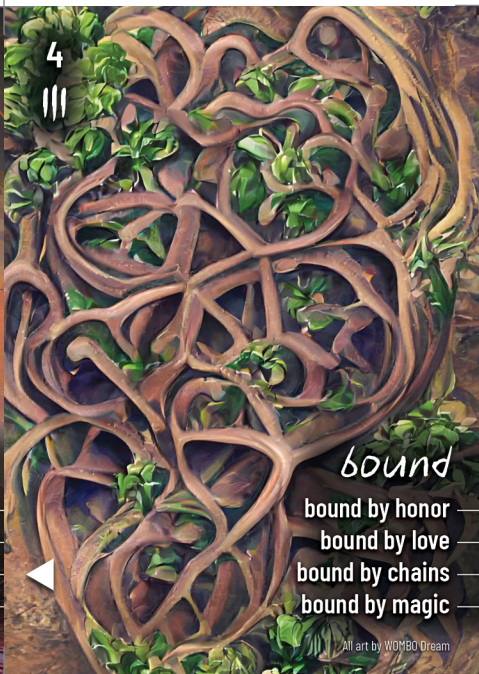
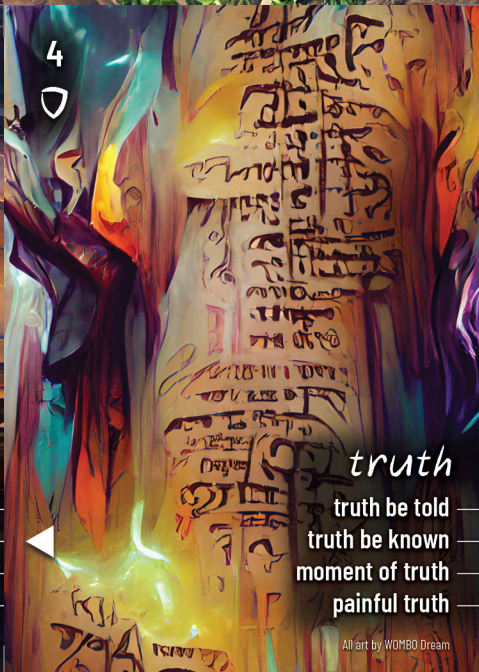
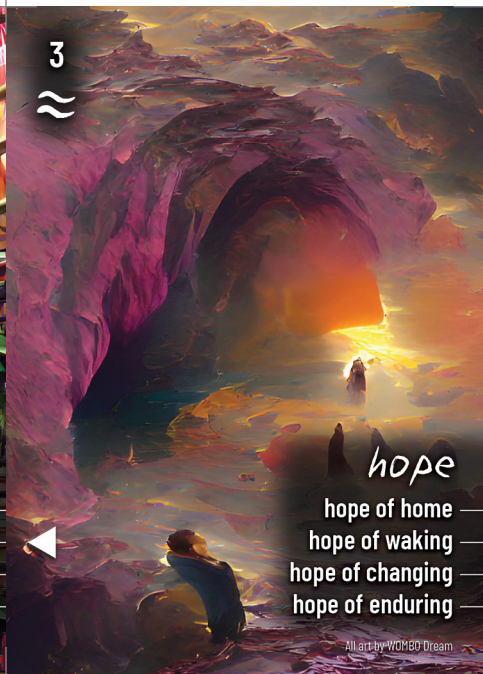
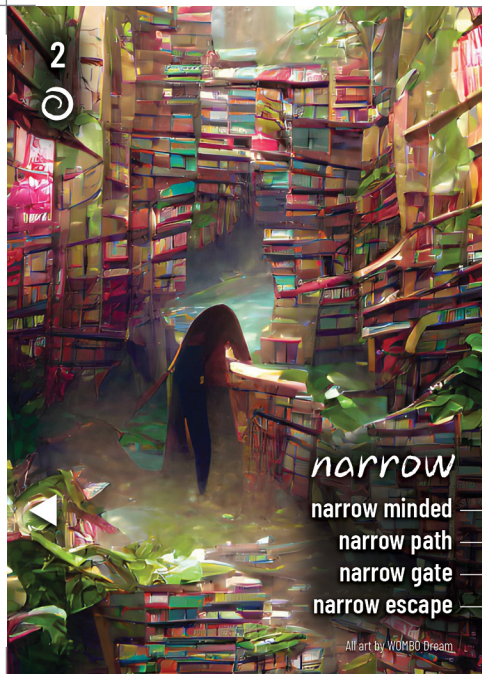
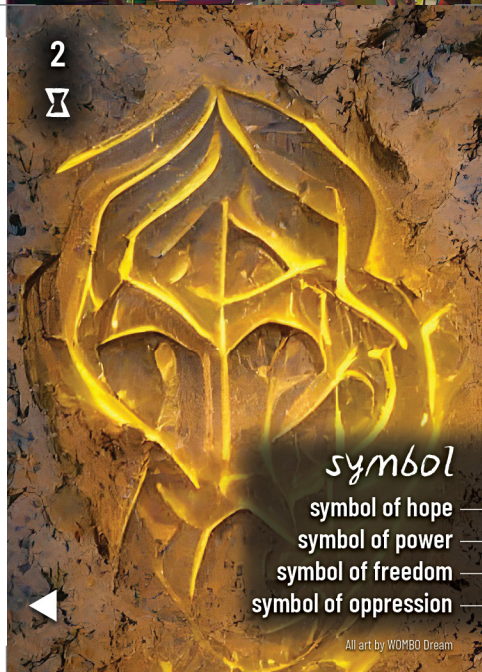
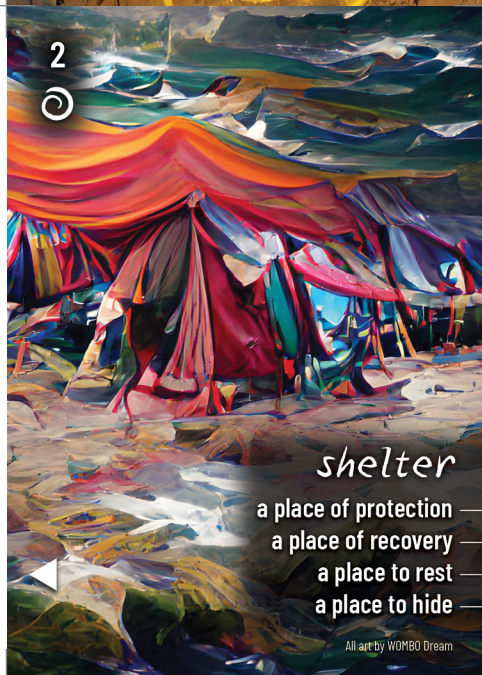
9

generate an encounter

Each encounter is created by drawing 2-4 prompt cards, followed by a location.

Draw a card with the prompt side face-up. The number on the card tells you how many prompts will be in this encounter. Place this card to the left of your table space.

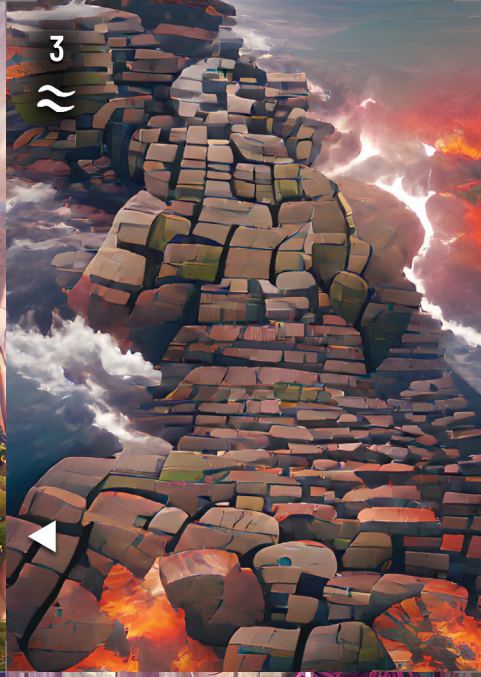
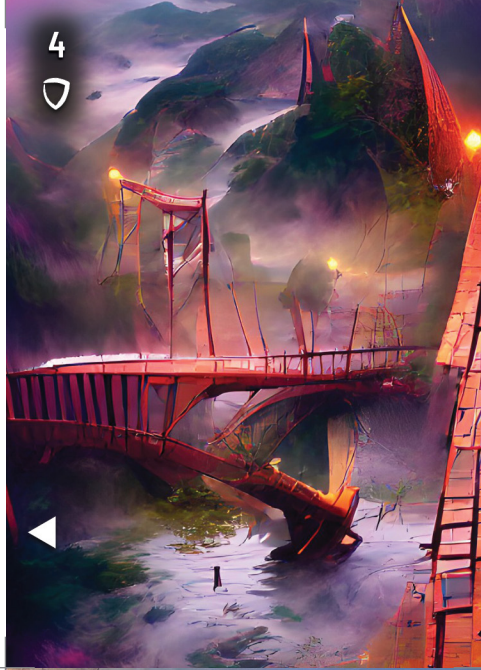
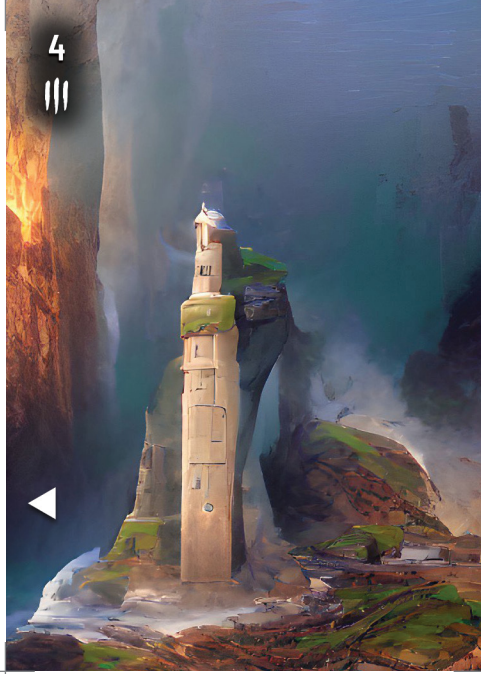


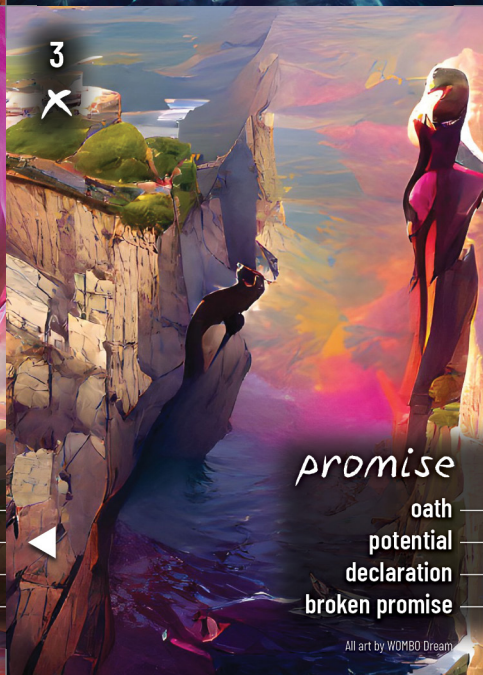




Flip on long edge; number & suit are the same on both sides.

v1.2

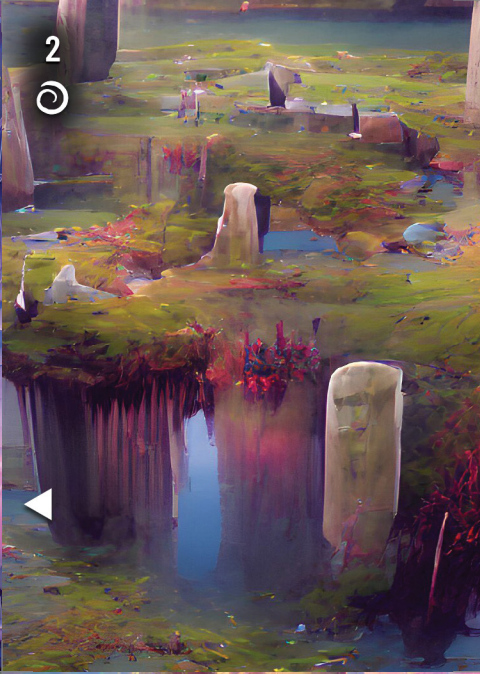
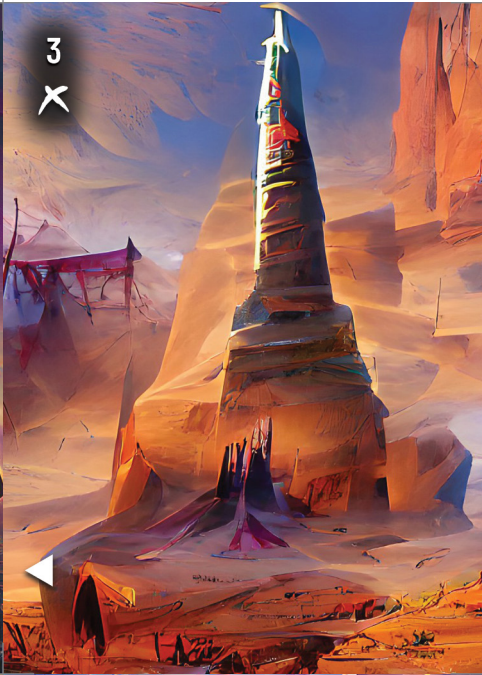
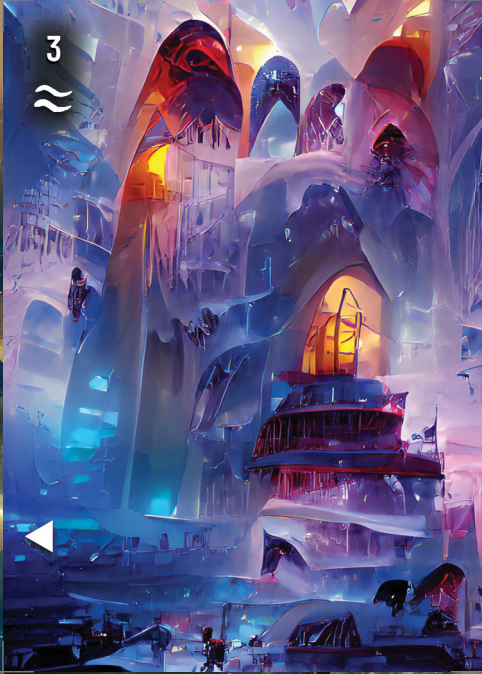
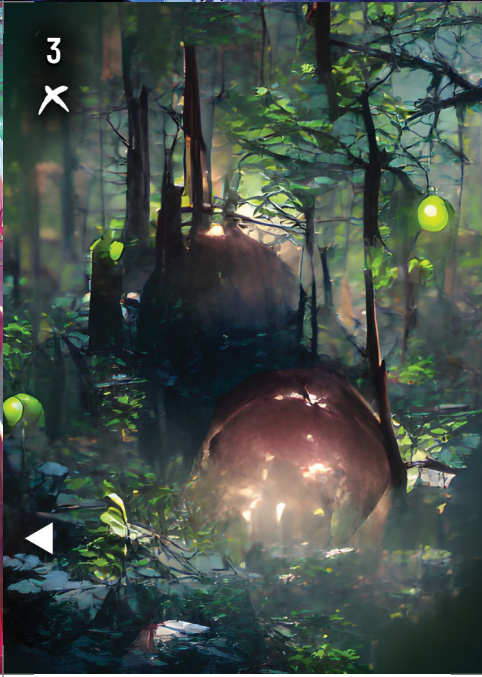


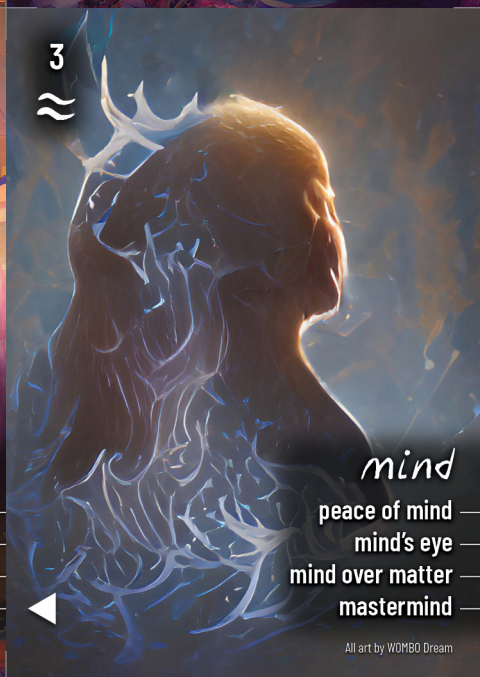
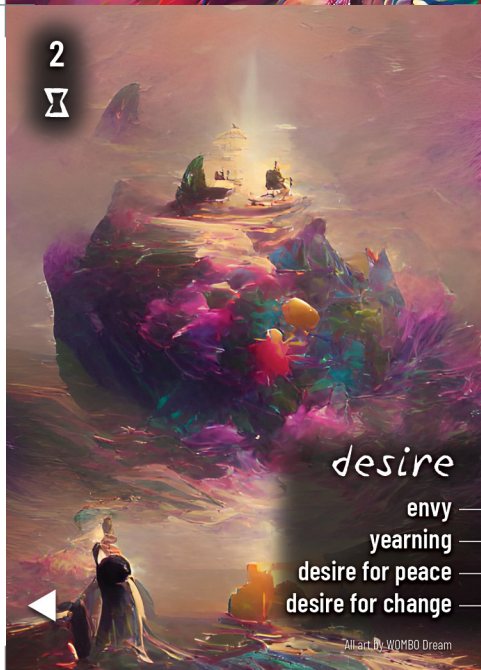
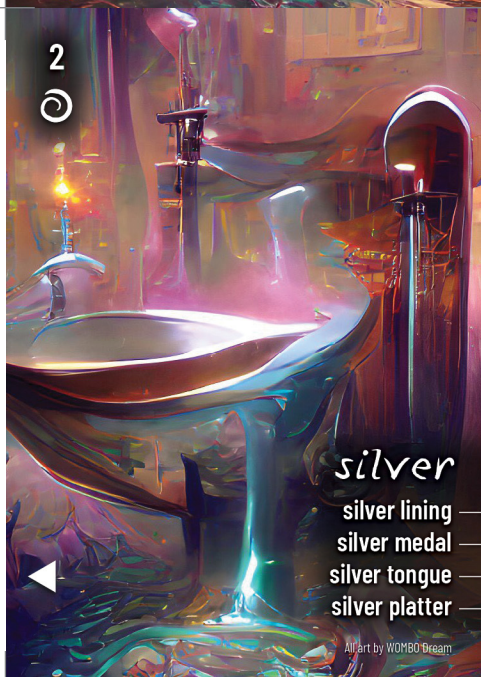




Flip on long edge; number & suit are the same on both sides.

v1.2

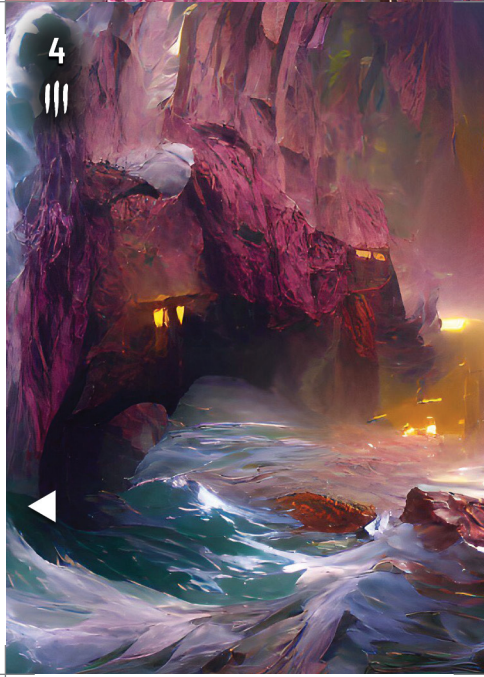




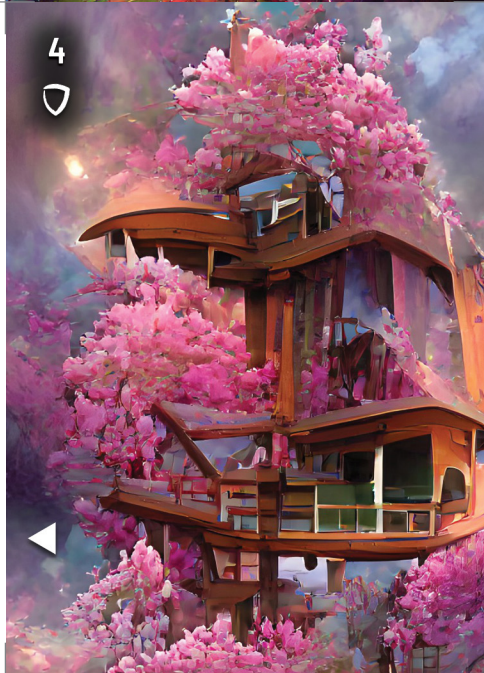


Flip on long edge; number & suit are the same on both sides.

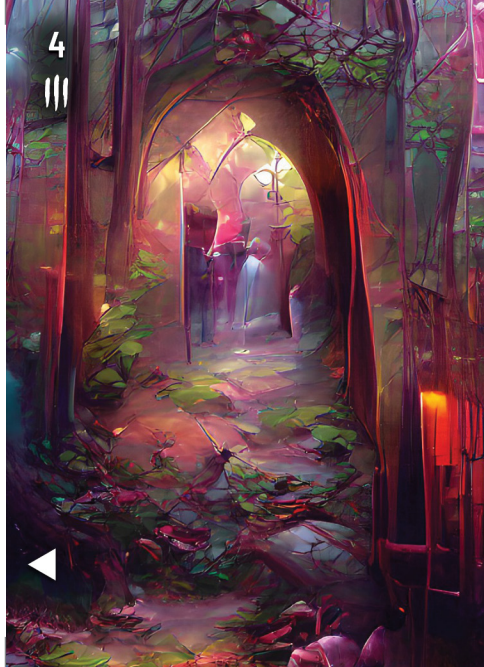
v1.2



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4
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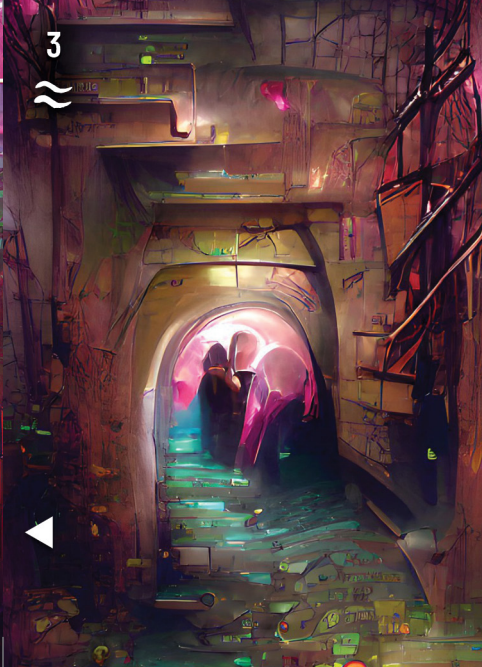
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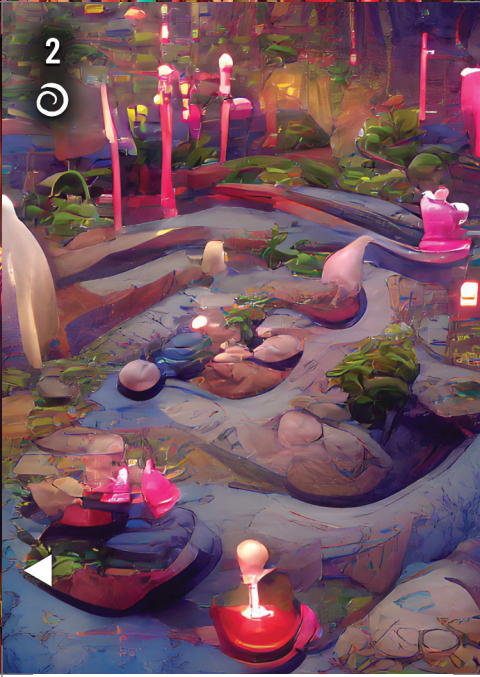
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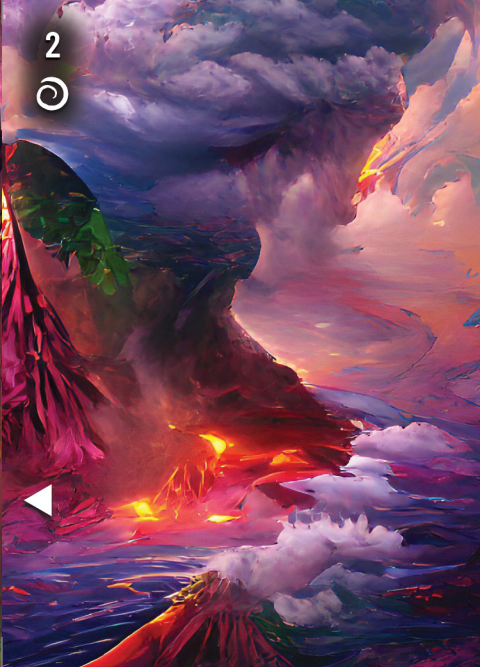
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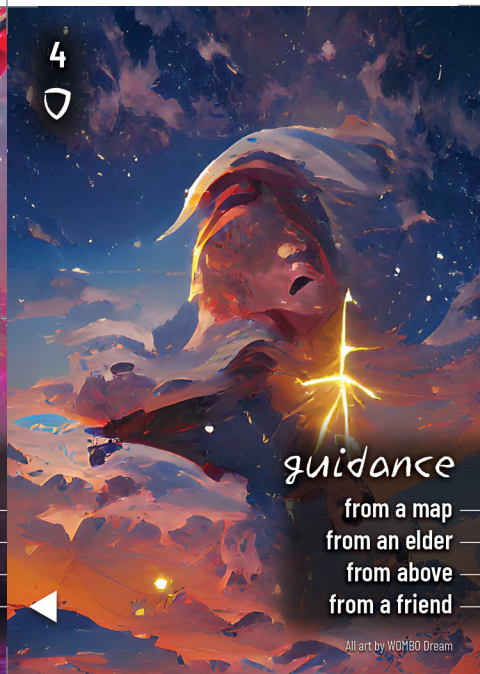
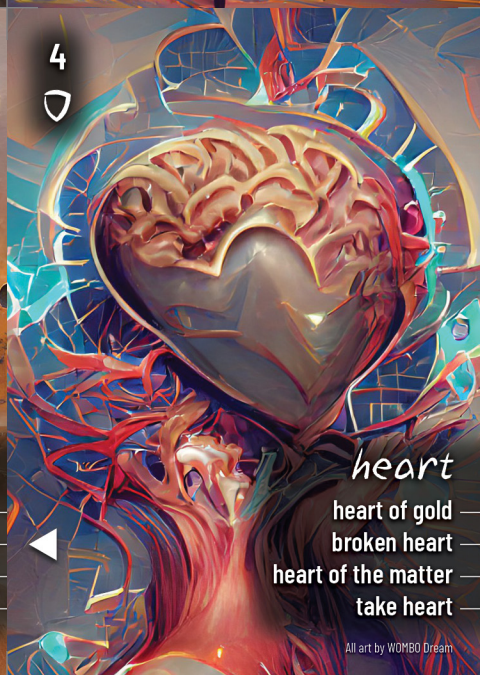
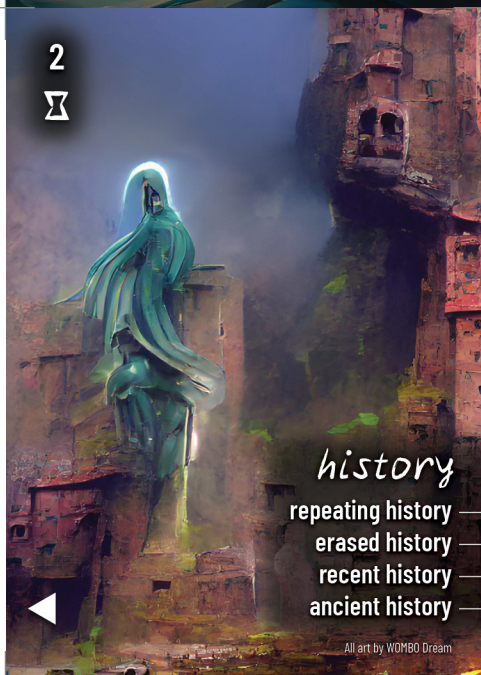
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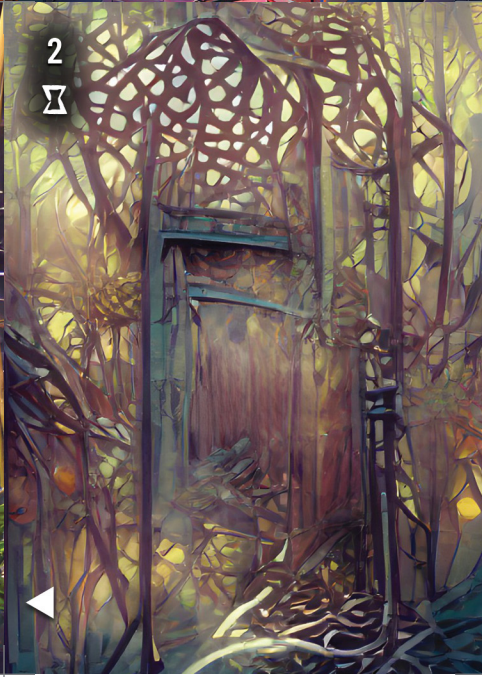
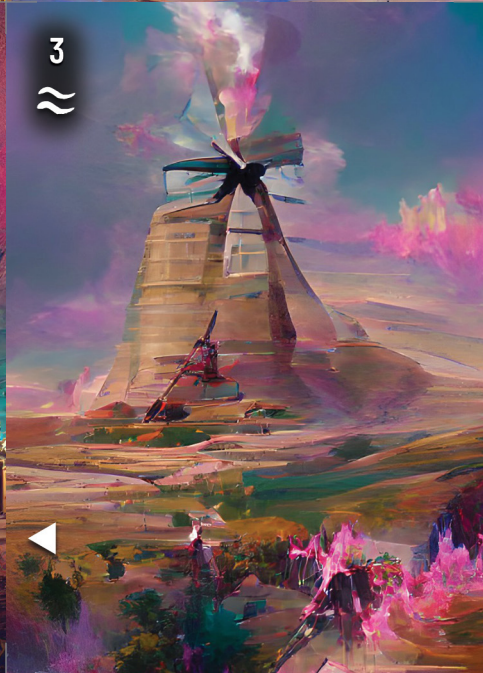
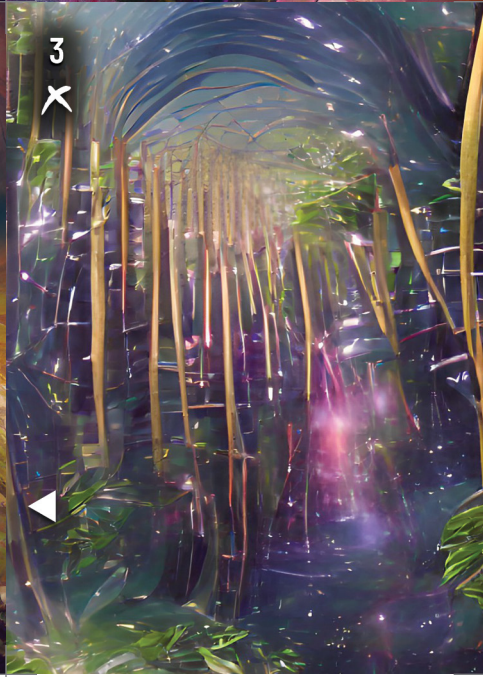
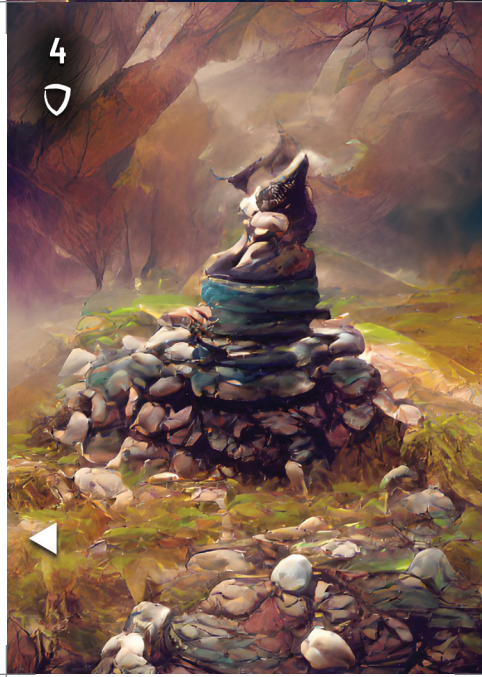
2
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Flip on long edge; number & suit are the same on both sides.

v1.2



event:

Your goal is at odds with that of someone you meet. How do you deal with that?

A stranger appears, who is familiar with your goal. What information do they give you?

You see your reflection but the person looking back is not you. What do they say to attempt to hinder you from your goal?

All art by WOMBO Dream

event:

Swirling columns of mist appear around you. Where do they lead you? Or: What do they resolve into?

As you crest the last hill, the truth becomes clear to you. What truth?

An ancient letter arrives. You open it and it's in your own handwriting. What does it say?

All art by WOMBO Dream

event:

Seeds you planted have become something you did not expect. What are they?

You must arrive at a distant part of your current location, but can only get there by going underground.

A new constellation of stars appears in the sky, a portent directly related to your goal. What does it mean?

All art by WOMBO Dream

event:

The sun begins to move faster in the sky; day and night speed after each other.

An animal appears, makes direct eye contact, and an understanding passes between you. Where does it lead you?

A secret passageway is revealed. Are the risks involved with exploring it worth the benefit to your journey?

All art by WOMBO Dream

event:

Your path forward is obscured. What direction must you take?

You come across a door with no handle. What will cause it to open? What is behind it?

It starts to rain. What is odd about this rain, and why did it start?

All art by WOMBO Dream

event:

You come across a fire. Who started it? Where are they now?

You hear the beat of a drum. What does it signal the beginning of?

You sense that you are not alone.

All art by WOMBO Dream

event:

You find a piece of jewellery; you feel you should put it on. What type of jewellery is it, and what happens next?

A winged creature circles you. What type is it? Is it large, or small? Does approach you, or lead you onward?

A staircase rises out of the ground in front of you. Does it lead toward your goal, or is it a distraction?

All art by WOMBO Dream

event:

You are offered something very valuable to your quest at no cost. What's the catch?

The weather is becoming dangerous. What does it look like? How will you proceed?

You encounter a stranger who has lived here for a thousand years. Do they offer you wisdom, or a warning; and at what price?

All art by WOMBO Dream

event:

A sound from the waking world echoes across the dreamscape. What sound? What makes the sound in your dream?

You find a window that shows the same view in another time period. What do you see?

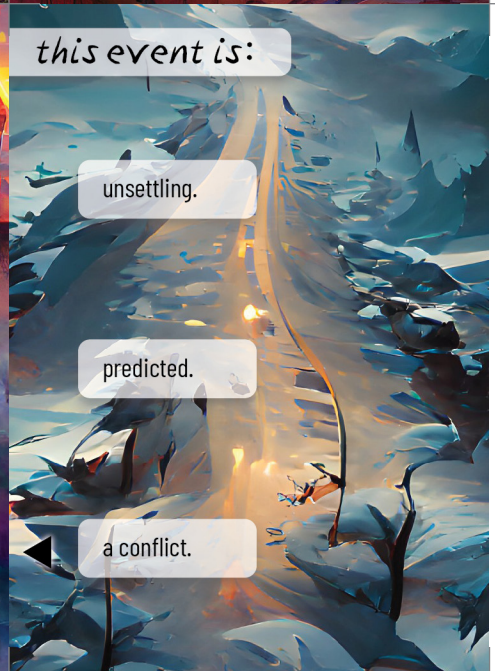
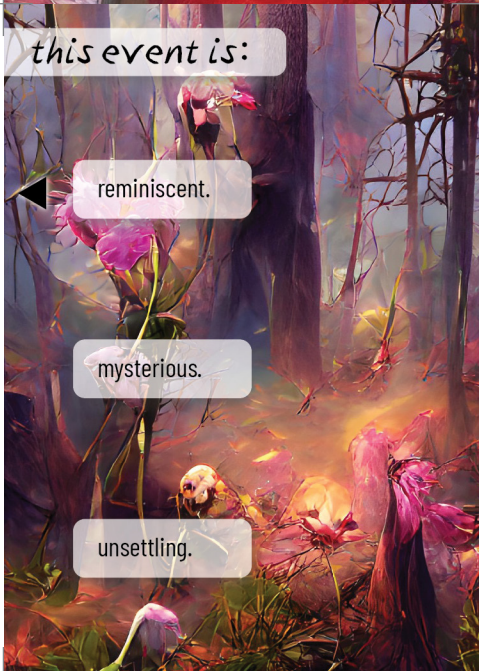
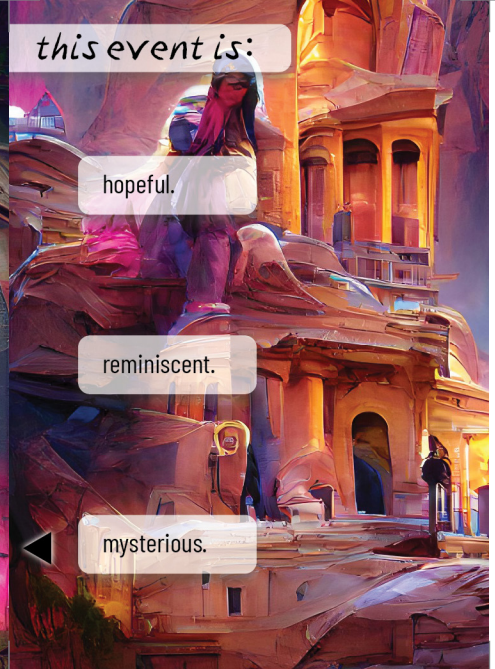
Marionettes dance about you. Who or what is pulling the strings?

All art by WOMBO Dream

Flip on long edge.

How to play: <https://weheart.games/in-dreams>

In Dreams, by Jamie Thul and Mike Berg



event:

A shadow follows behind you. What past mistake haunts your every move?

You've been here before. When? Why? How has this place changed since then?

A glowing sigil appears nearby. You know this mark. What does it mean?

All art by WOMBO Dream

event:

You meet a mask collector. What will the collector offer in return for a new mask?

You realize that the last conversation had a deeper meaning. What is it?

You discover a bottled potion of goo. What unusual effects are written on the label?

All art by WOMBO Dream

event:

Your journey has left you weary. Where and how will you rest?

A splinter is lodged in your mind's eye. What vision does it show?

You come across a tree with a single, unfamiliar fruit hanging from it. Do you take the fruit? Why or why not?

All art by WOMBO Dream

event:

Tensions are rising between two people or groups here. Is one in the right, or can you somehow uphold the peace?

Your journey has taken you to a place where no one speaks your language. How will you overcome this barrier?

As you rest, you realize that the journey has changed you. How have you changed since beginning?

All art by WOMBO Dream

event:

Someone near you is hurt. How did it happen? Can you help them?

You bump against an invisible barrier. How big is it? What is on the other side?

A relative appears and offers help you achieve your goal. Who are they, and what are they offering?

All art by WOMBO Dream

event:

A stranger honors you. How? What did you do to deserve this?

You find a fortune teller's deck of cards, and reveal the top card without thinking about it. What card is it? What does it mean for you?

You happen upon a group performing a ceremony. Describe it. Will you observe, or do you wish to learn more?

All art by WOMBO Dream

event:

You discover a marking on your body. What significance does it hold?

Someone presents you with an article of clothing and asks you to put it on. What is it, and what new ability or foresight might it offer you?

You discover a shimmering circle of light. Someone you know looks at you intently before walking through it. Do you follow?

All art by WOMBO Dream

event:

You yearn to explore a nearby location. Describe it. Will you give in?

You discover a silver key with a distinctive crest on it. Have you seen this crest before?

You feel like you're being watched, and turn around. Who is there?

All art by WOMBO Dream

event:

You come upon a table laid with a feast. Your name is next to one of the plates. What is on the table? Do you eat?

A large balloon lands nearby, carrying someone from your past. Where do they want to take you?

You begin to move forward as though caught in a current. What passes you by before you regain control?

All art by WOMBO Dream



